

Softwaremetriken verstehen und nutzen



Kore Nordmann <kore@php.net>,
Manuel Pichler <mapi@pdepend.org>

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- Kore Nordmann <kore@php.net>
 - Langzeit PHP-Entwickler
 - Speaker auf diversen Konferenzen, Autor etc.
 - Entwickler diverser Open-Source-Projekte:
 - eZ Components, Arbit, PHPUnit, PHPillow
- Manuel Pichler <mapi@pdepend.org>
 - Jahrgang 1978
 - Diplom Informatiker, Softwarearchitekt
 - Entwickler diverser Projekte:
 - PHP_Depend, phpUnderControl, PHPMD

Agenda



- Was sind Metriken?
- Welche Arten an Metriken gibt es?
- Klassische Softwaremetriken
 - Umfang
 - Komplexität
- Objektorientierte Softwaremetriken
 - Kopplung
 - Abstraktion



- Eine Softwaremetrik ist eine Maßzahl für ein Qualitätsmerkmal von Software
 - „Funktionen zur Ermittlung von Kennzahlen eines Softwareartefakts“ (Wikipedia)
 - „You cannot control what you cannot measure.“ (Tom DeMarco)
 - Auch wenn er diese Aussage bereits relativierte
 - „Ohne Messung können Auswirkungen durch Änderungen nicht bewertet werden“ (A. Fleischer)

• Arten an Metriken



- Prozessmetrik
- Aufwandsmetrik
- Projektlaufzeitmetrik
- Anwendungsmetrik

Quelle: Wikipedia

Vergesst das aber alles



wir beschäftigen uns ausschließlich
mit
Produktmetriken

Agenda



- Umfang
- Komplexität
- Kopplung, Kopplung & Abstraktion
- Lesbarkeit
- Code Rank



- Summen über Softwareartefakte
 - Lines Of *
 - LOC - Lines Of Code
 - ELOC - Executable Lines Of Code
 - CLOC - Comment Lines Of Code
 - NCLOC - None Comment Lines Of Code
 - Number Of *
 - NOC - Number Of Classes
 - NOM - Number Of Methods
 - NOP - Number Of Packages

Lines Of *, Number Of *



```
<?php
namespace foo\bar;

abstract class FooBar {
    abstract function bar();
}

class Foo extends FooBar {
    /* Does this ... */
    public function bar() {}
    /* Does that ... */
    public function baz() {}
}

class Bar extends Foo {
    public function foo(Foo $f) {}
}
```

■ Lines Of *

- LOC =
- ELOC =
- CLOC =
- NCLOC =

■ Number Of *

- NOC =
- NOM =
- NOP =

Lines Of *, Number Of *



```
<?php
```

```
namespace foo\bar;
```

```
abstract class FooBar {  
    abstract function bar();  
}
```

```
class Foo extends FooBar {  
    /* Does this ... */  
    public function bar() {}  
    /* Does that ... */  
    public function baz() {}  
}
```

```
class Bar extends Foo {  
    public function foo(Foo $f) {}  
}
```

■ Lines Of *

■ LOC = 16

■ ELOC =

■ CLOC =

■ NCLOC =

■ Number Of *

■ NOC =

■ NOM =

■ NOP =

Lines Of *, Number Of *



```
<?php
```

```
namespace foo\bar;
```

```
abstract class FooBar {  
    abstract function bar();  
}
```

```
class Foo extends FooBar {  
    /* Does this ... */  
    public function bar() {}  
    /* Does that ... */  
    public function baz() {}  
}
```

```
class Bar extends Foo {  
    public function foo(Foo $f) {}  
}
```

■ Lines Of *

■ LOC = 16

■ ELOC = 3

■ CLOC =

■ NCLOC =

■ Number Of *

■ NOC =

■ NOM =

■ NOP =

Lines Of *, Number Of *



```
<?php
namespace foo\bar;

abstract class FooBar {
    abstract function bar();
}

class Foo extends FooBar {
    /* Does this ... */
    public function bar() {}
    /* Does that ... */
    public function baz() {}
}

class Bar extends Foo {
    public function foo(Foo $f) {}
}
```

■ Lines Of *

- LOC = 16
- ELOC = 3
- CLOC = 2
- NCLOC =

■ Number Of *

- NOC =
- NOM =
- NOP =

Lines Of *, Number Of *



```
<?php
```

```
namespace foo\bar;
```

```
abstract class FooBar {  
    abstract function bar();  
}
```

```
class Foo extends FooBar {
```

```
    /* Does this ... */
```

```
    public function bar() {}
```

```
    /* Does that ... */
```

```
    public function baz() {}
```

```
}
```

```
class Bar extends Foo {
```

```
    public function foo(Foo $f) {}
```

```
}
```

■ Lines Of *

■ LOC = 16

■ ELOC = 3

■ CLOC = 2

■ NCLOC = 14

■ Number Of *

■ NOC =

■ NOM =

■ NOP =

Lines Of *, Number Of *



```
<?php
```

```
namespace foo\bar;
```

```
abstract class FooBar {  
    abstract function bar();  
}
```

```
class Foo extends FooBar {  
    /* Does this ... */  
    public function bar() {}  
    /* Does that ... */  
    public function baz() {}  
}
```

```
class Bar extends Foo {  
    public function foo(Foo $f) {}  
}
```

■ Lines Of *

- LOC = 16
- ELOC = 3
- CLOC = 2
- NCLOC = 14

■ Number Of *

- NOC = 3
- NOM =
- NOP =

Lines Of *, Number Of *



```
<?php
```

```
namespace foo\bar;
```

```
abstract class FooBar {  
    abstract function bar();  
}
```

```
class Foo extends FooBar {  
    /* Does this ... */  
    public function bar() {}  
    /* Does that ... */  
    public function baz() {}  
}
```

```
class Bar extends Foo {  
    public function foo(Foo $f) {}  
}
```

■ Lines Of *

- LOC = 16
- ELOC = 3
- CLOC = 2
- NCLOC = 14

■ Number Of *

- NOC = 3
- NOM = 4
- NOP =

Lines Of *, Number Of *



```
<?php
```

```
namespace foo\bar;
```

```
abstract class FooBar {  
    abstract function bar();  
}
```

```
class Foo extends FooBar {  
    /* Does this ... */  
    public function bar() {}  
    /* Does that ... */  
    public function baz() {}  
}
```

```
class Bar extends Foo {  
    public function foo(Foo $f) {}  
}
```

■ Lines Of *

- LOC = 16
- ELOC = 3
- CLOC = 2
- NCLOC = 14

■ Number Of *

- NOC = 3
- NOM = 4
- NOP = 1

Beispiel



■ ■ ■

Agenda



- Umfang
- Komplexität
- Klassische OO-Metriken
- Kopplung, Abstraktion & Instabilität
- Code Rank



- Maß für Komplexität sind Kontrollstrukturen
 - if, elseif, for, while, foreach, catch, case, xor, and, or, &&, ||, ?
- Cyclomatic Complexity (CCN)
 - Anzahl der *Verzweigungen*
- NPath Complexity
 - Anzahl der *Ausführungspfade*
 - Berücksichtigt die Struktur von Blöcken

Cyclomatic Complexity



```
<?php
class Foo {
    public function foo() {
        if ($x) { }
        if ($y) { }
        if ($z) { }
        return $x;
    }
}
```

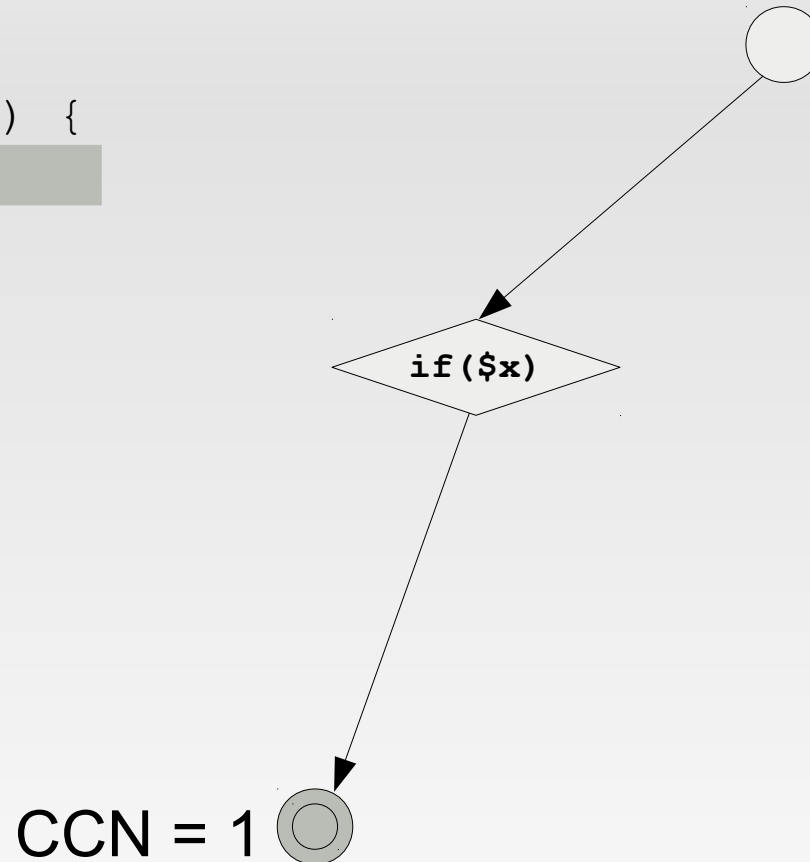


CCN = 0 

Cyclomatic Complexity



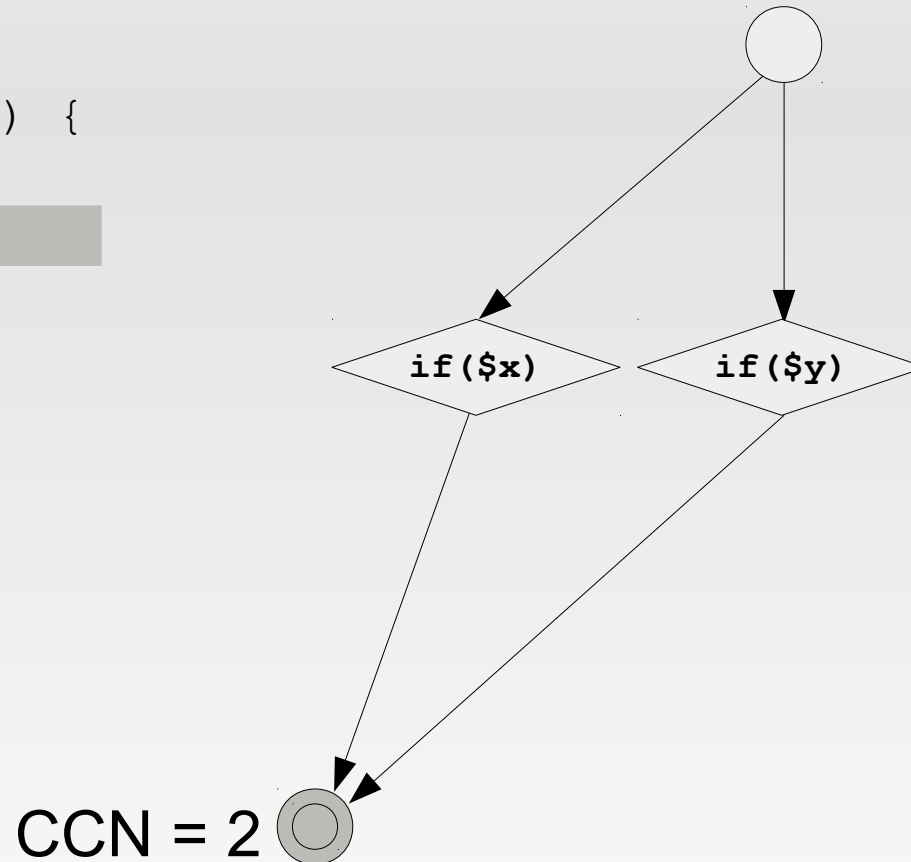
```
<?php
class Foo {
    public function foo() {
        if ($x) { }
        if ($y) { }
        if ($z) { }
        return $x;
    }
}
```



Cyclomatic Complexity



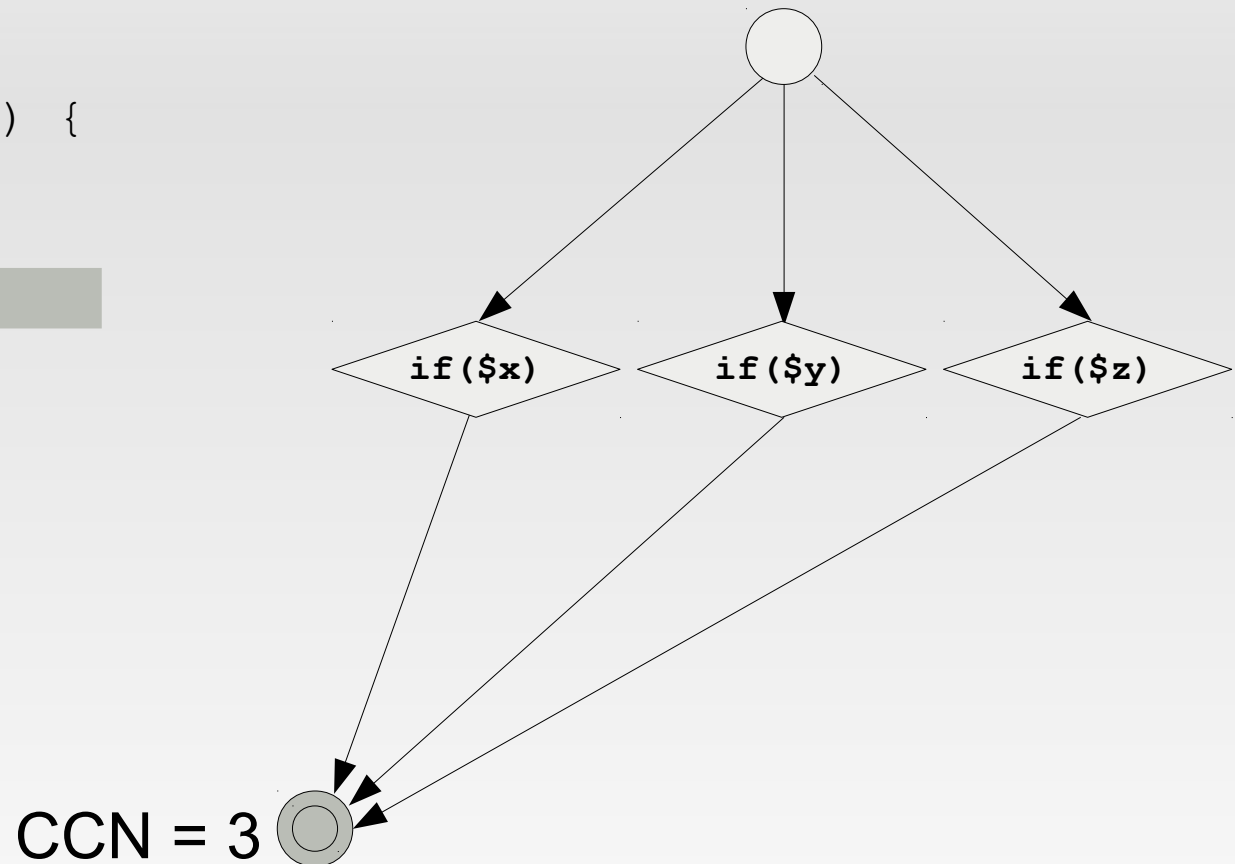
```
<?php
class Foo {
    public function foo() {
        if ($x) { }
        if ($y) { }
        if ($z) { }
        return $x;
    }
}
```



Cyclomatic Complexity



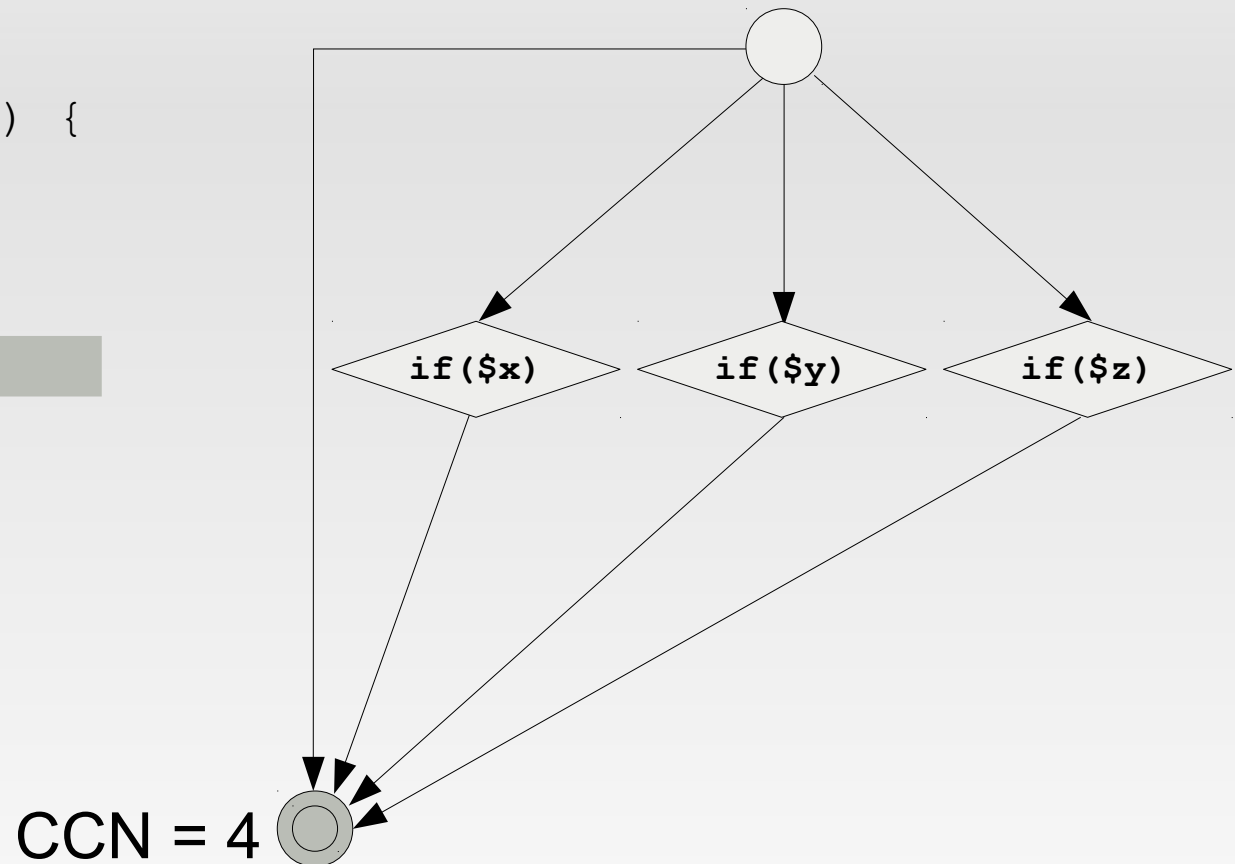
```
<?php
class Foo {
    public function foo() {
        if ($x) { }
        if ($y) { }
        if ($z) { }
        return $x;
    }
}
```



Cyclomatic Complexity



```
<?php
class Foo {
    public function foo() {
        if ($x) { }
        if ($y) { }
        if ($z) { }
        return $x;
    }
}
```



NPath Complexity



```
<?php
class Foo {
    public function foo() {
        if ($x) { }
        if ($y) { }
        if ($z) { }
        return $x;
    }
}
```



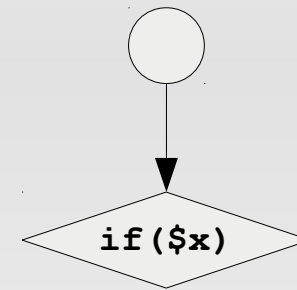
NPath = 0



NPath Complexity



```
<?php
class Foo {
    public function foo() {
        if ($x) { }
        if ($y) { }
        if ($z) { }
        return $x;
    }
}
```



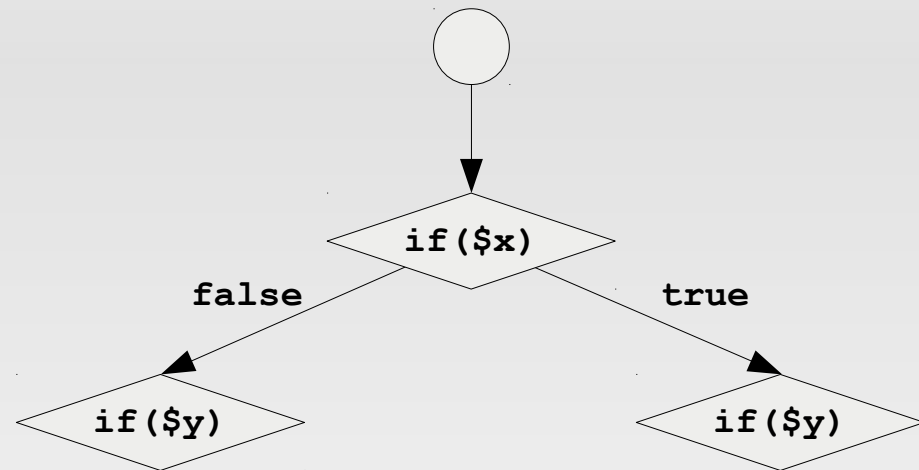
NPath = 0



NPath Complexity



```
<?php
class Foo {
    public function foo() {
        if ($x) { }
        if ($y) { }
        if ($z) { }
        return $x;
    }
}
```



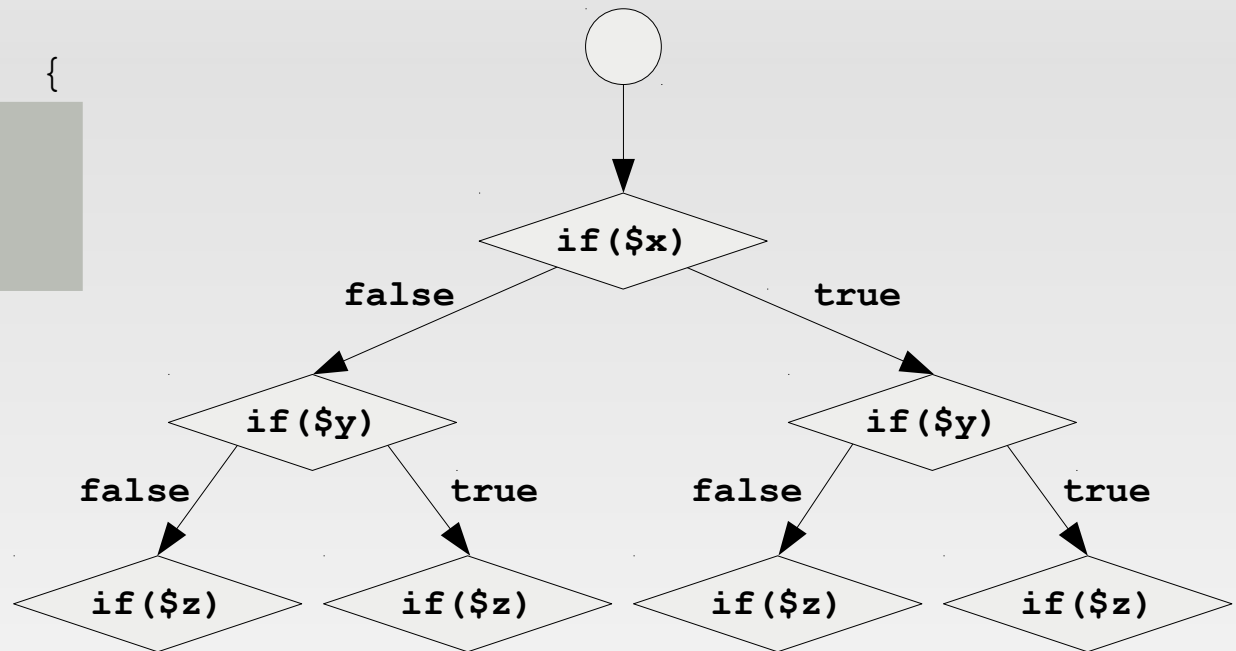
NPath = 0



NPath Complexity



```
<?php
class Foo {
    public function foo() {
        if ($x) { }
        if ($y) { }
        if ($z) { }
        return $x;
    }
}
```



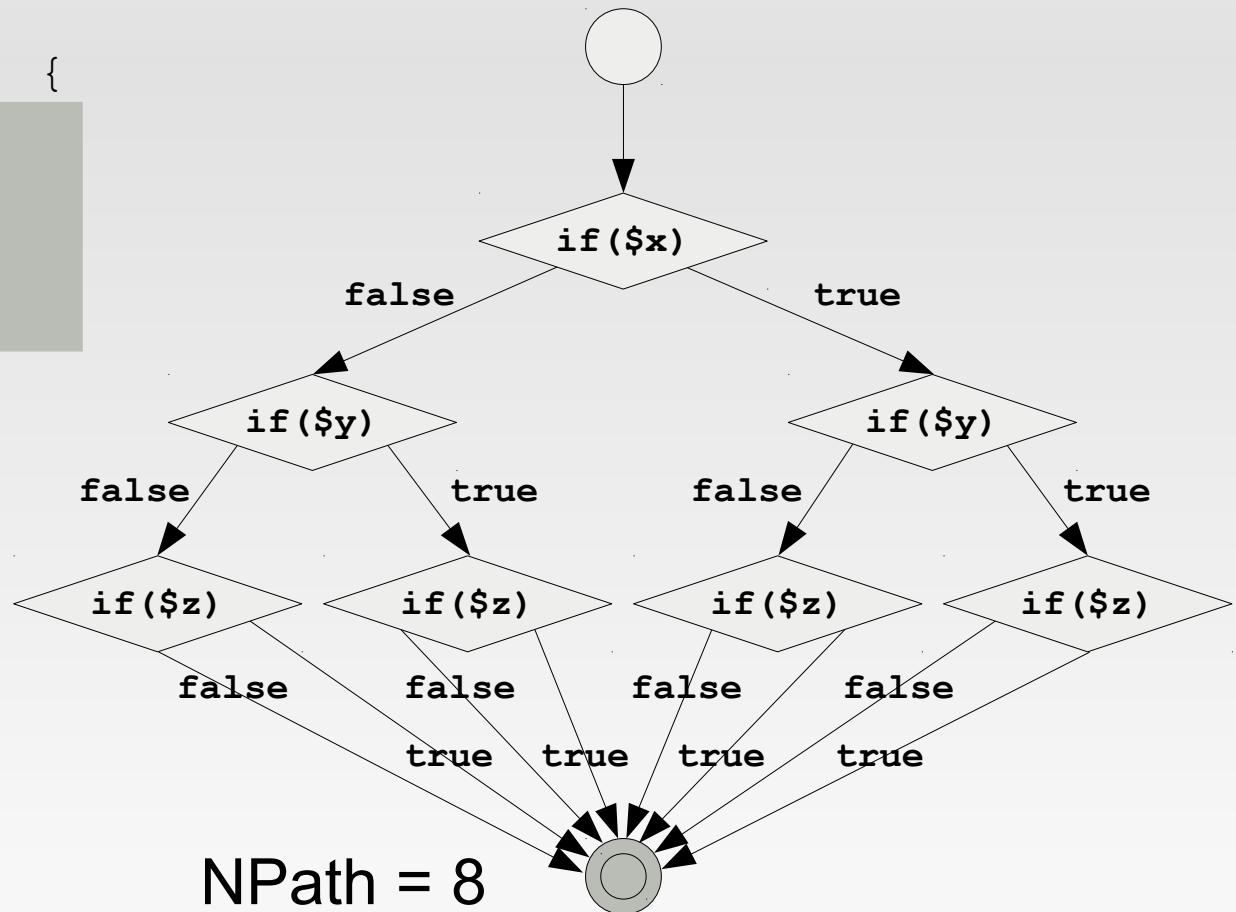
NPath = 0



NPath Complexity



```
<?php
class Foo {
    public function foo() {
        if ($x) { }
        if ($y) { }
        if ($z) { }
        return $x;
    }
}
```





- Zahlen allein sagen noch nichts aus
 - Oder was bedeuten die Werte 4 und 8 ?
- Für eine Beurteilung benötigt man Grenzwerte
 - Cyclomatic Complexity
 - 1-4: low, 5-7: medium, 8-10: high, 11+: hell
 - NPath Complexity
 - 200: critical mass
- Grenzwerte sind immer Ermessenssache

Beispiel



■ ■ ■

Metriken kombinieren



- Die Kombination von Metriken erlaubt einen sehr tiefen Einblick in ein System.
 - LOC: 300; CCN: 42; NOC: 5; NOM: 15
 - $CCN / LOC = 0,14$
 - Jede sechste Zeile eine Kontrollstruktur
 - $LOC / NOC = 60$
 - Primär prozedural oder große Klassen
 - $LOC / NOM = 20$
 - Große Methoden/Funktionen oder prozedural
 - $CCN / NOM = 2,8$
 - Übermäßig komplexe Methoden/Funktionen

Agenda



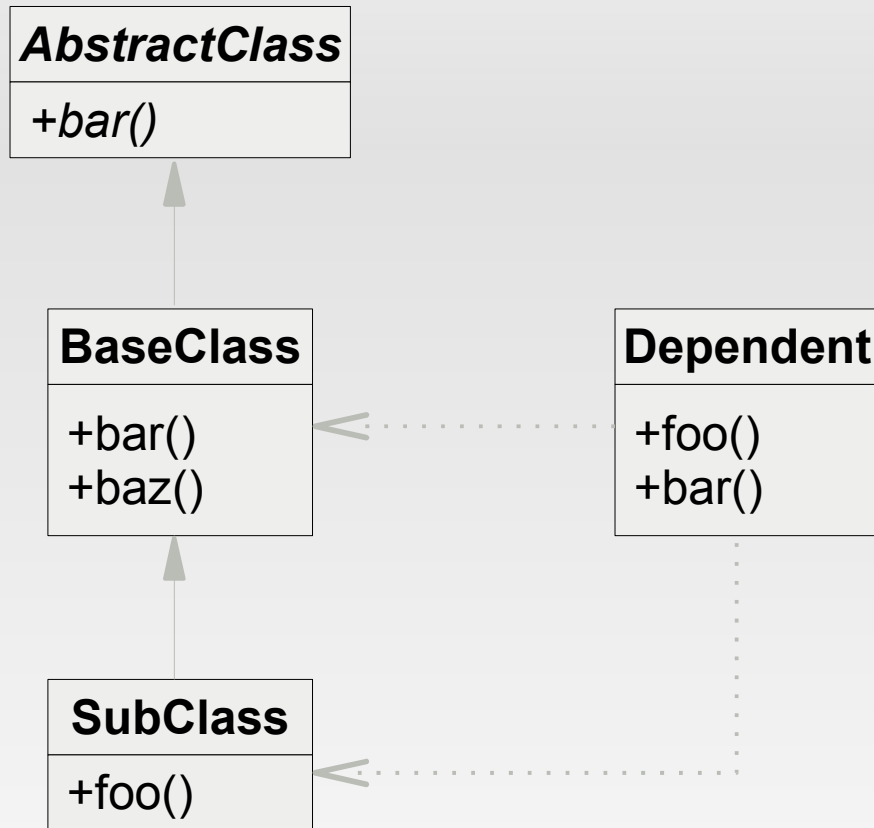
- Umfang
- Komplexität
- **Klassische OO-Metriken**
- Kopplung, Abstraktion & Instabilität
- Code Rank

• Chidamber & Kemerer



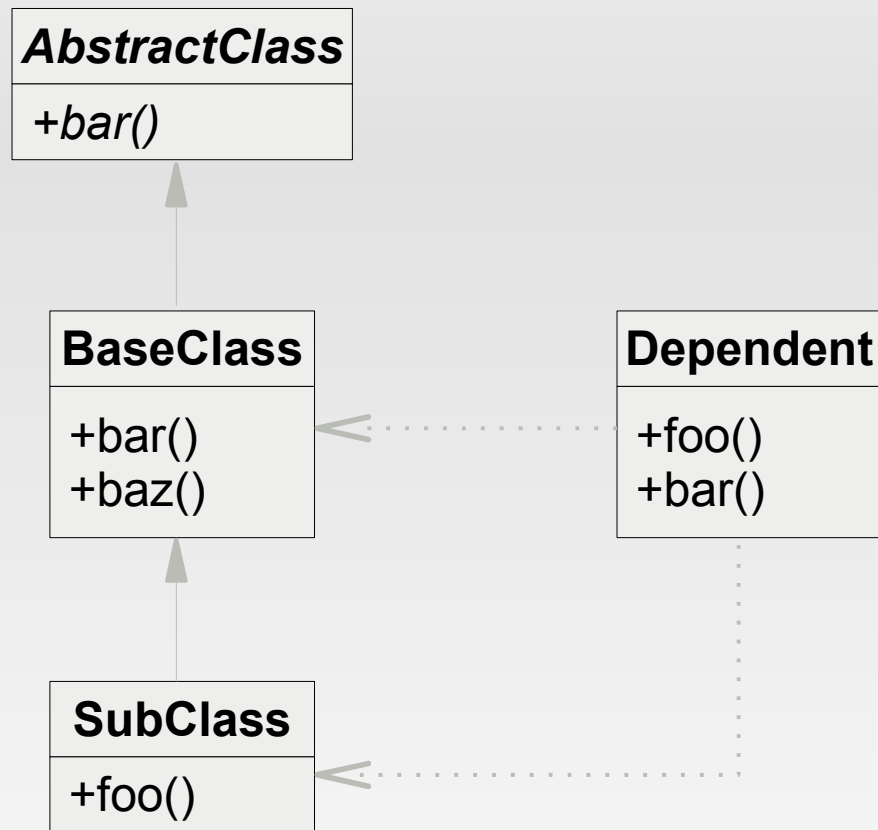
- Weighted Methods per Class (WMC)
 - Summe der Komplexität aller Methoden
 - Grenzwert 20 - 50
- Number Of Children (NOC)
 - Anzahl der direkten Ableitungen
 - Falsch gewählte Abstraktion
- Depth of Inheritance Tree (DIT)
 - Vererbungsstrukturen erhöhen die Komplexität
 - Grenzwert ≤ 5

• OO-Metriken



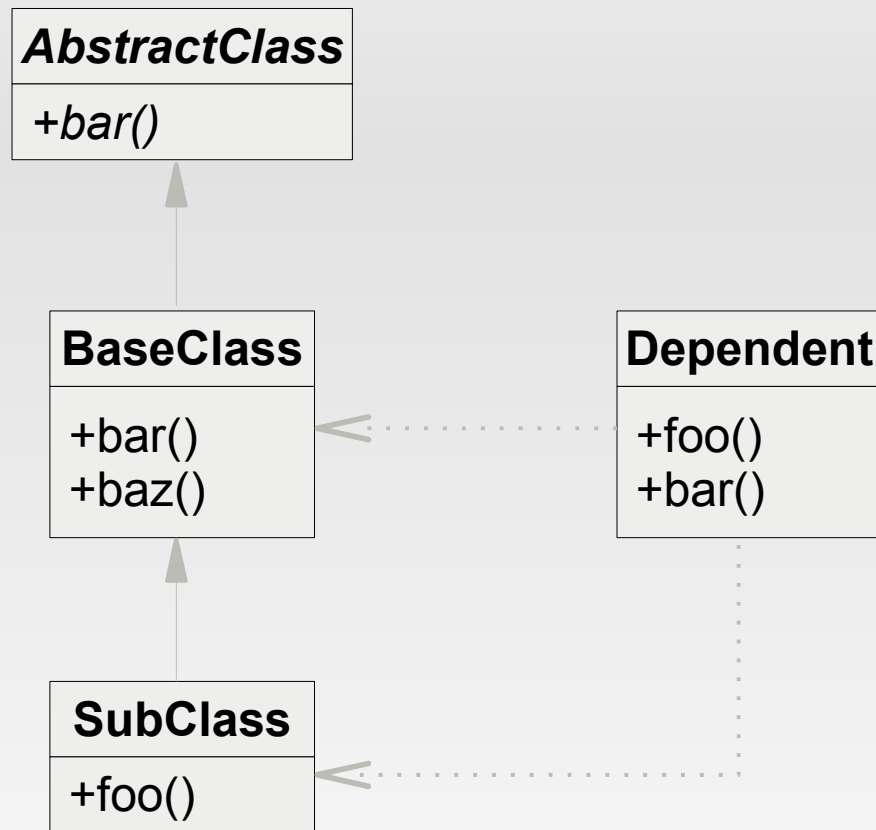
- *AbstractClass*
 - WMC = ; DIT =
- **BaseClass**
 - WMC = ; DIT =
- **SubClass**
 - WMC = ; DIT =
- **Dependent**
 - WMC = ; DIT =

• OO-Metriken



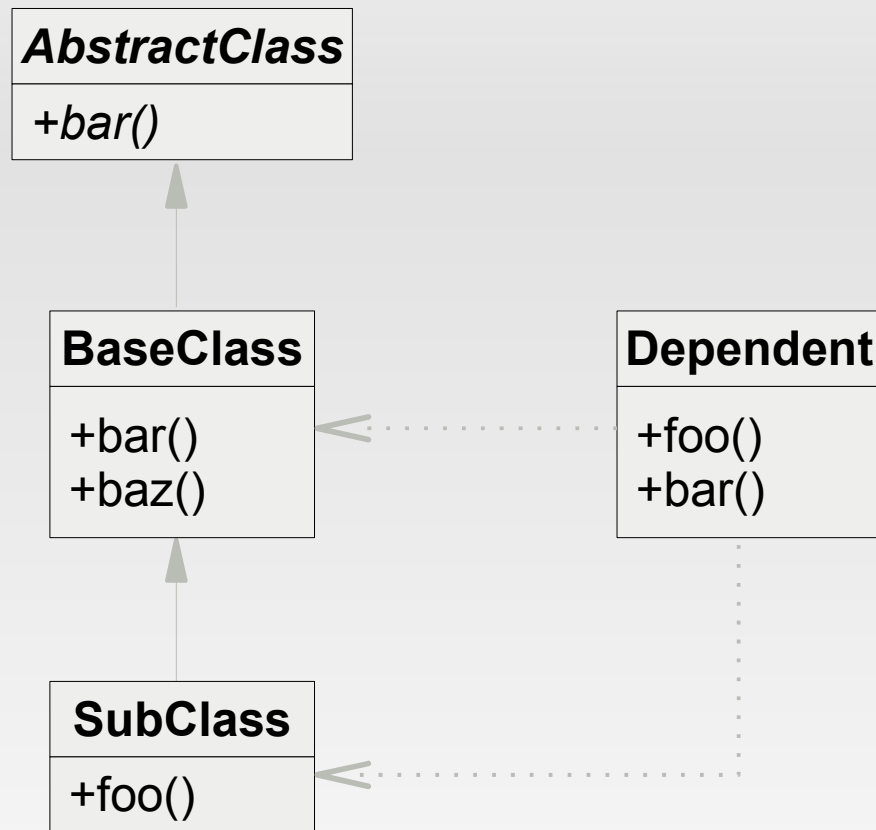
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• OO-Metriken



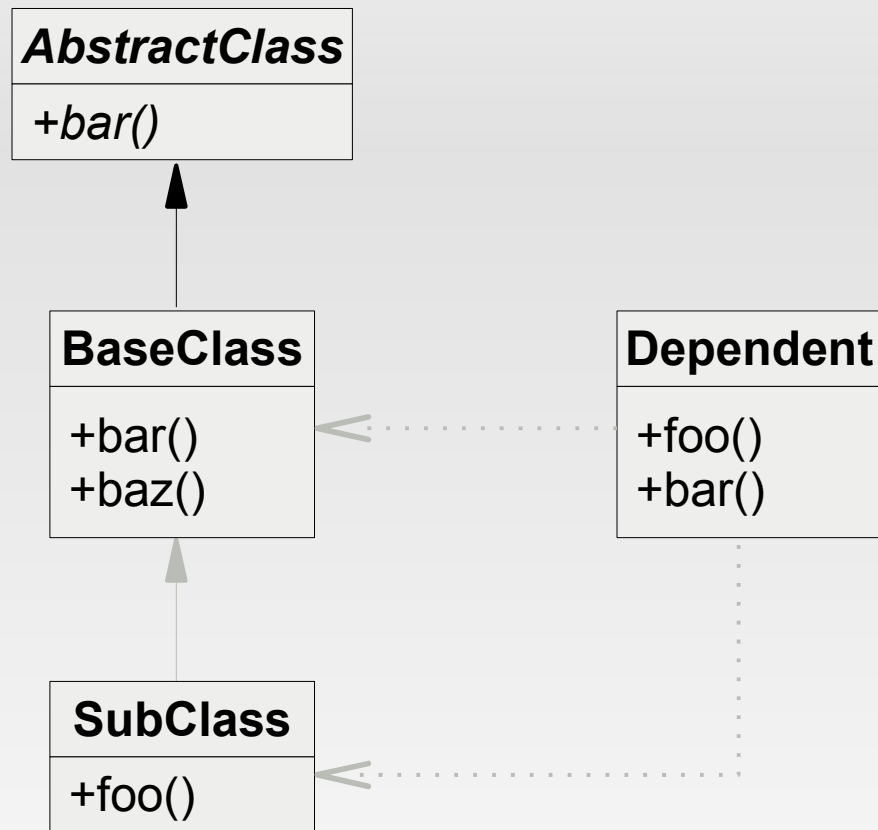
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- **BaseClass**
 - WMC = ; DIT =
- **SubClass**
 - WMC = ; DIT =
- **Dependent**
 - WMC = ; DIT =

• OO-Metriken



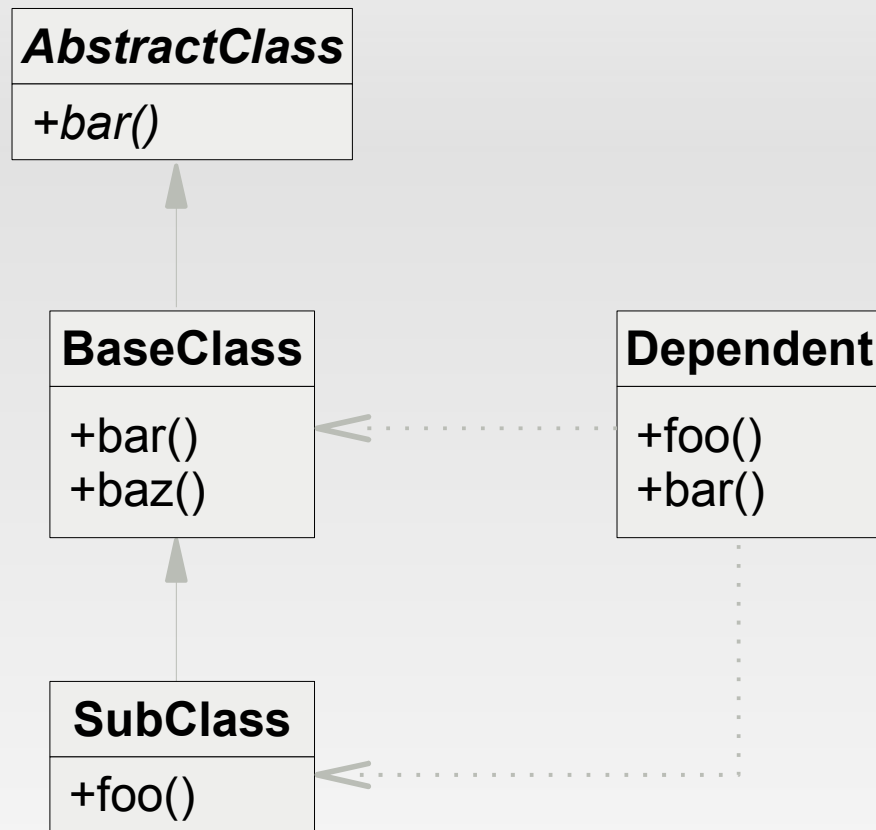
- *AbstractClass*
 - WMC = 0; DIT = 0
- *BaseClass*
 - WMC = 2; DIT =
- *SubClass*
 - WMC = ; DIT =
- *Dependent*
 - WMC = ; DIT =

• OO-Metriken



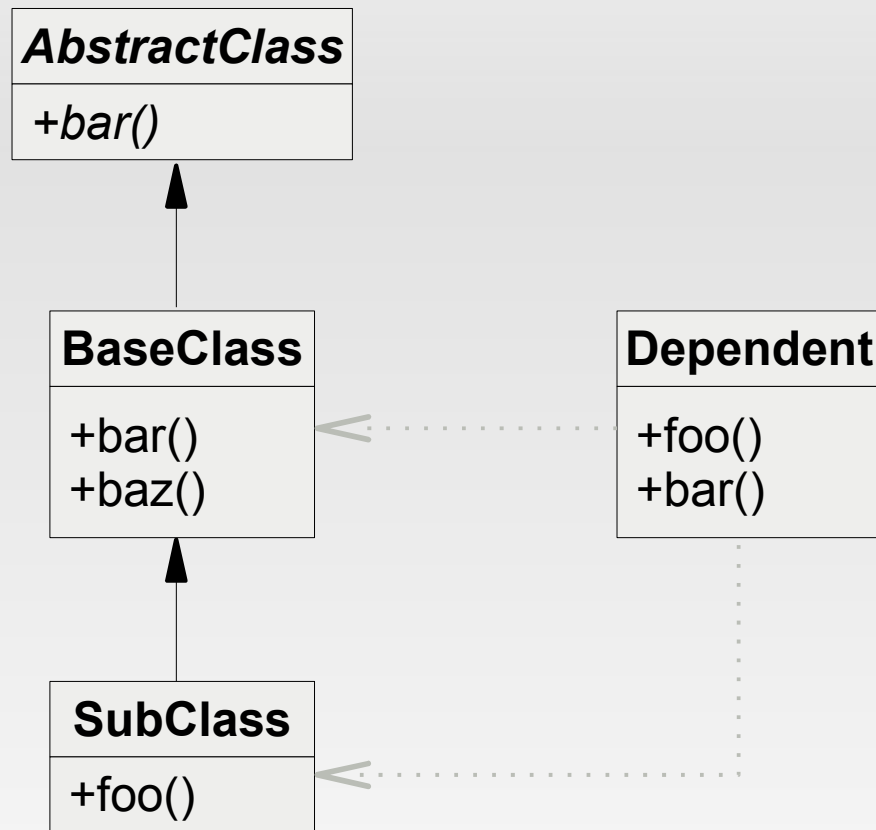
- *AbstractClass*
 - WMC = 0; DIT = 0
- *BaseClass*
 - WMC = 2; DIT = 1
- *SubClass*
 - WMC = ; DIT =
- *Dependent*
 - WMC = ; DIT =

• OO-Metriken



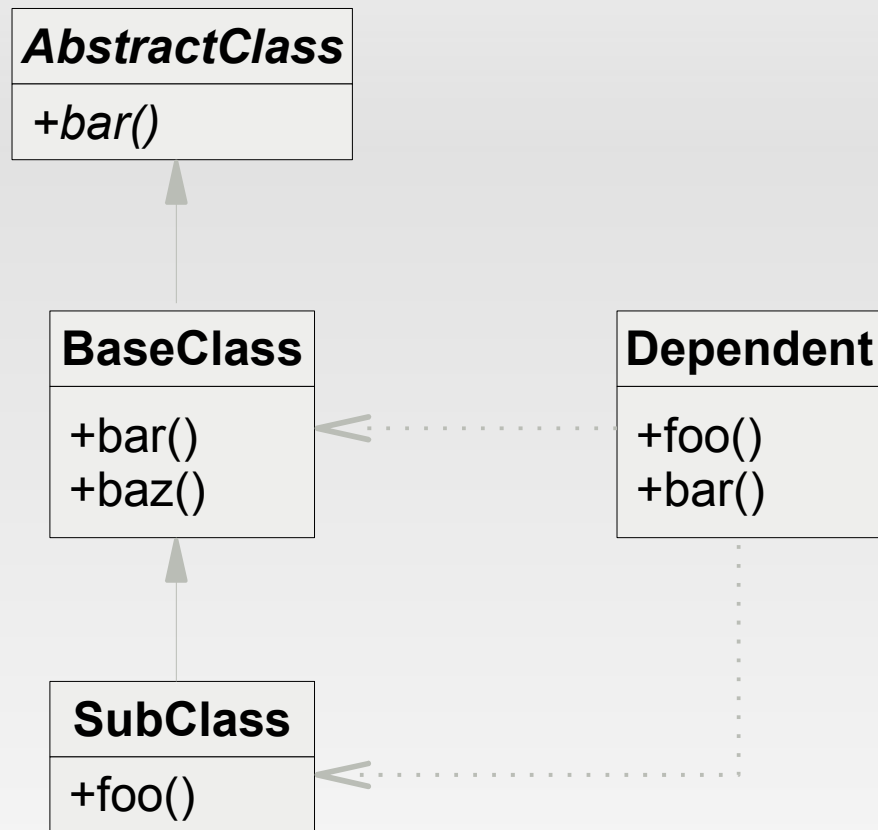
- *AbstractClass*
 - WMC = 0; DIT = 0
- **BaseClass**
 - WMC = 2; DIT = 1
- **SubClass**
 - WMC = 1; DIT =
- **Dependent**
 - WMC = ; DIT =

• OO-Metriken



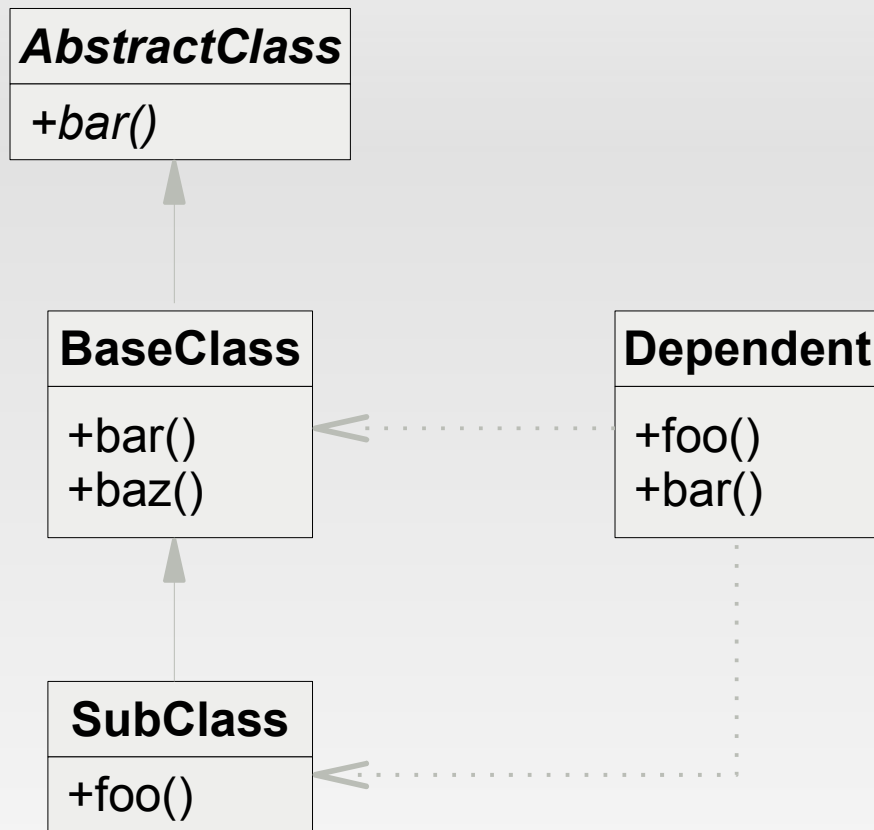
- *AbstractClass*
 - WMC = 0; DIT = 0
- **BaseClass**
 - WMC = 2; DIT = 1
- **SubClass**
 - WMC = 1; DIT = 2
- **Dependent**
 - WMC = ; DIT =

• OO-Metriken



- *AbstractClass*
 - WMC = 0; DIT = 0
- **BaseClass**
 - WMC = 2; DIT = 1
- **SubClass**
 - WMC = 1; DIT = 2
- **Dependent**
 - WMC = 2; DIT =

• OO-Metriken



- *AbstractClass*
 - WMC = 0; DIT = 0
- **BaseClass**
 - WMC = 2; DIT = 1
- **SubClass**
 - WMC = 1; DIT = 2
- **Dependent**
 - WMC = 2; DIT = 0

Beispiel



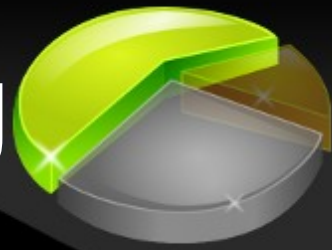
■ ■ ■

Agenda



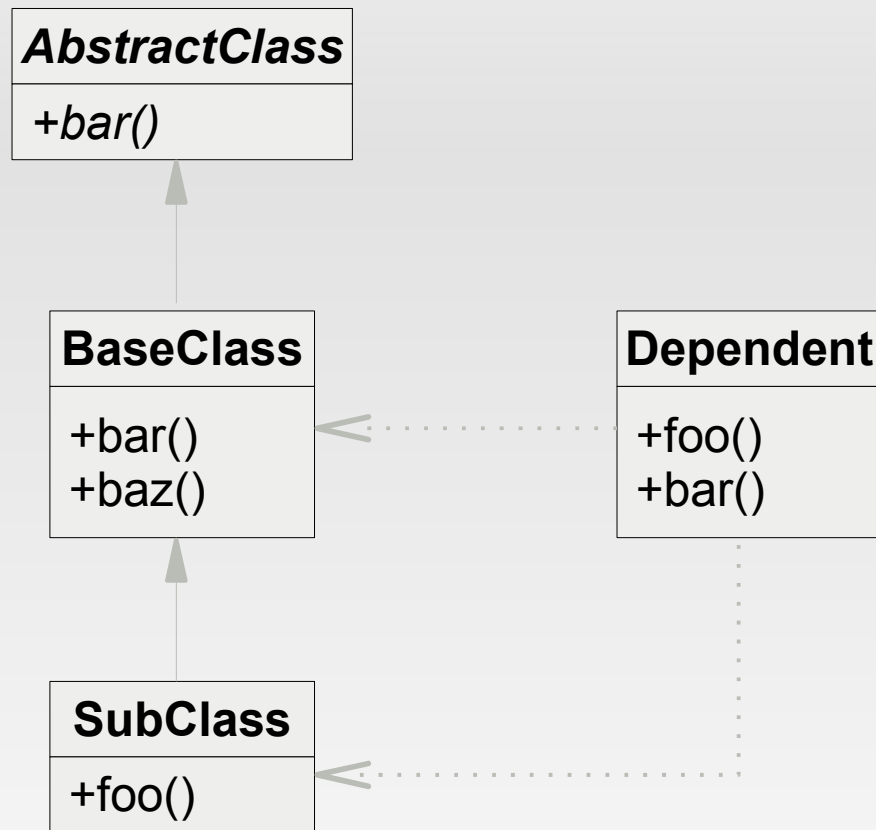
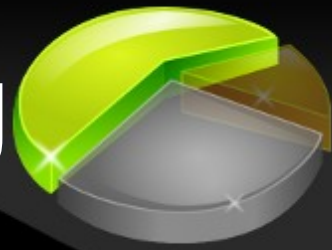
- Umfang
- Komplexität
- Klassische OO-Metriken
- **Kopplung, Abstraktion & Instabilität**
- Code Rank

• Afferent- & Efferent-Coupling



- Afferent Coupling (Ca)
 - Eingehende Abhängigkeiten anderer Komponenten
 - Großer Einfluss auf die Stabilität des Systems
- Efferent Coupling (Ce)
 - Ausgehende Abhängigkeiten:
 - Vererbung, Parameter, Exceptions, Allokationen
 - Abhängigkeit von Stabilität anderer Komponenten

• Afferent- & Efferent-Coupling



- *AbstractClass*

- `Ce = ; Ca =`

- *BaseClass*

- `Ce = ; Ca =`

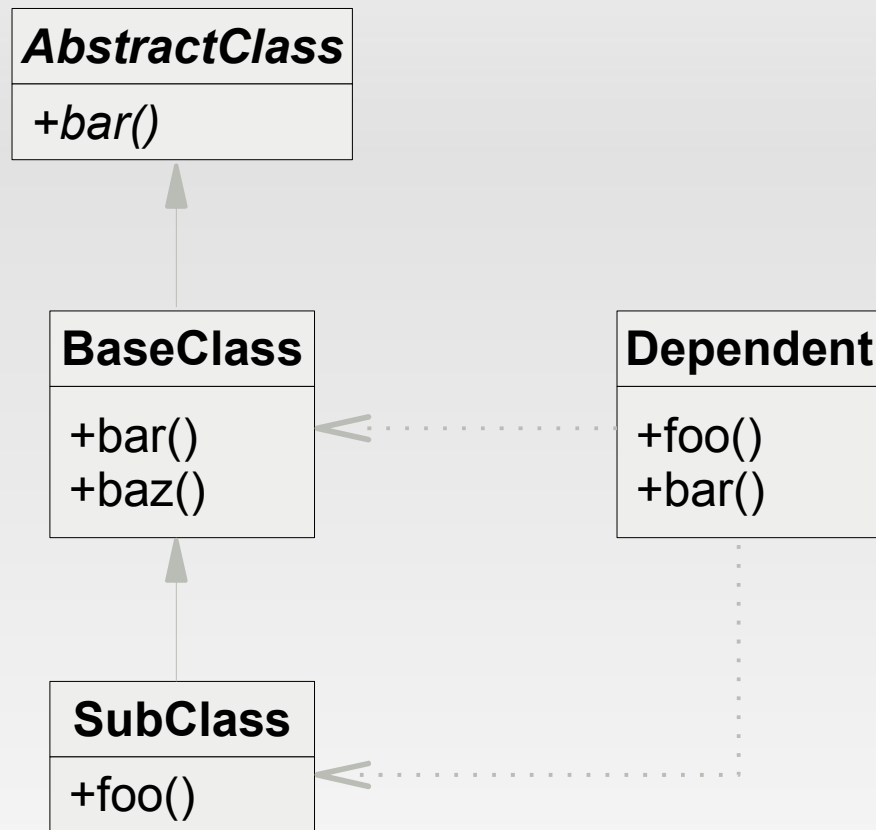
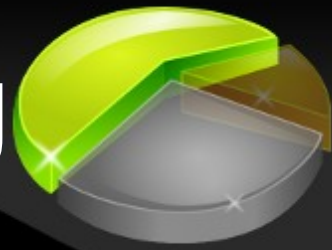
- *SubClass*

- `Ce = ; Ca =`

- *Dependent*

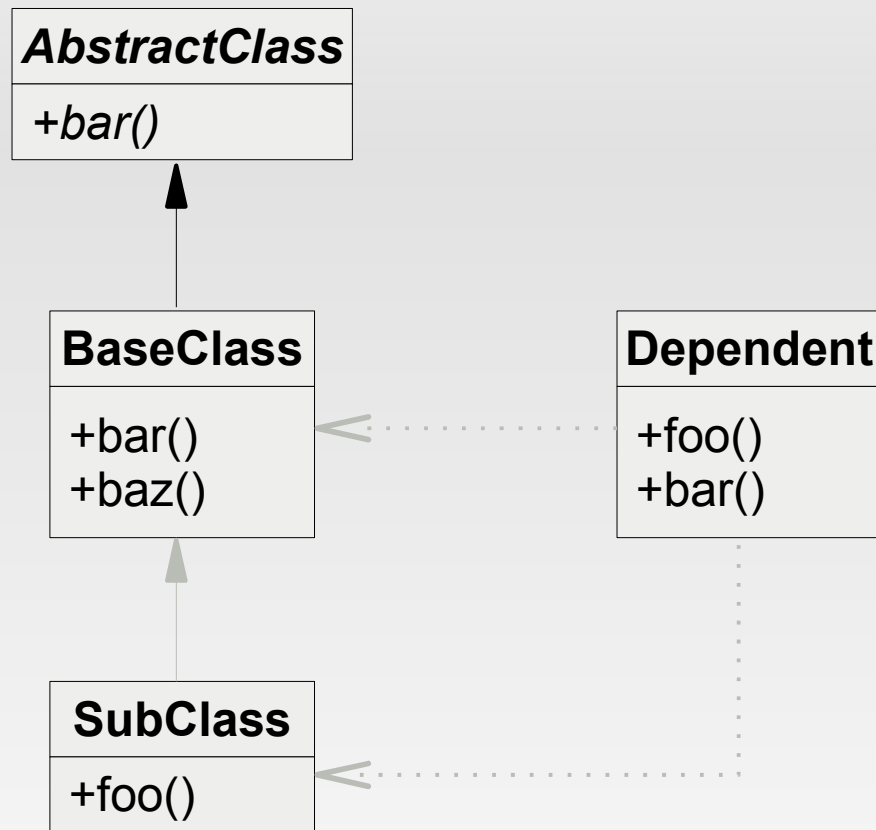
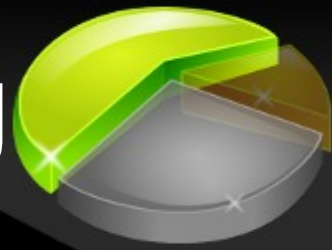
- `Ce = ; Ca =`

• Afferent- & Efferent-Coupling



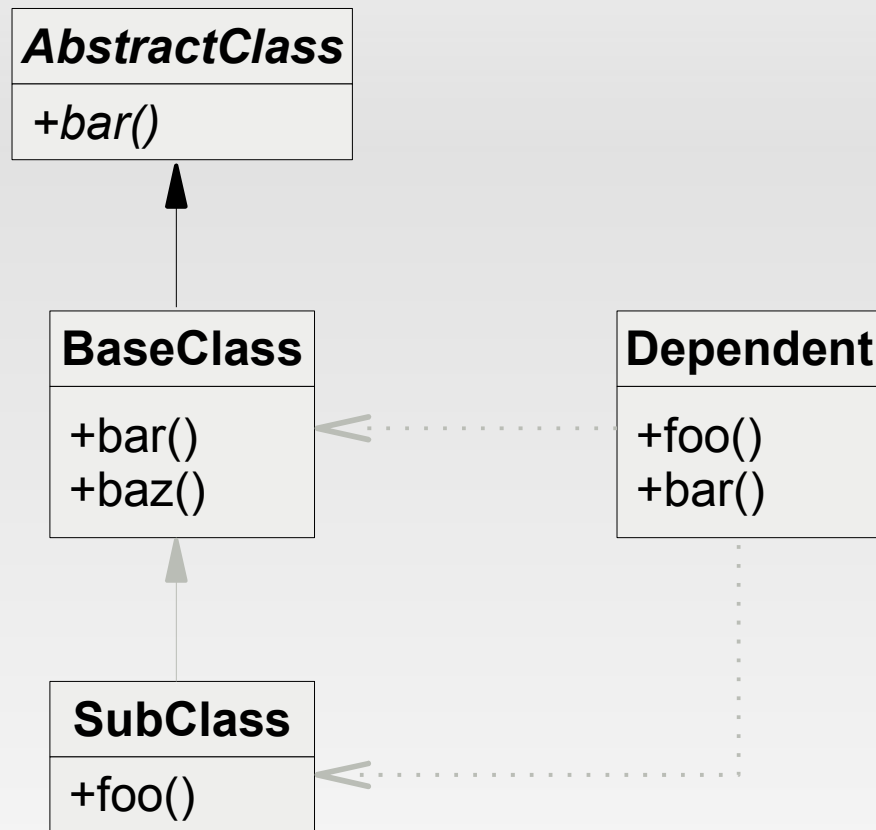
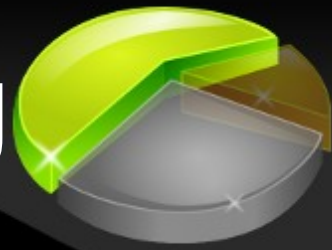
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- **BaseClass**
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 - `Ce = ; Ca =`

• Afferent- & Efferent-Coupling



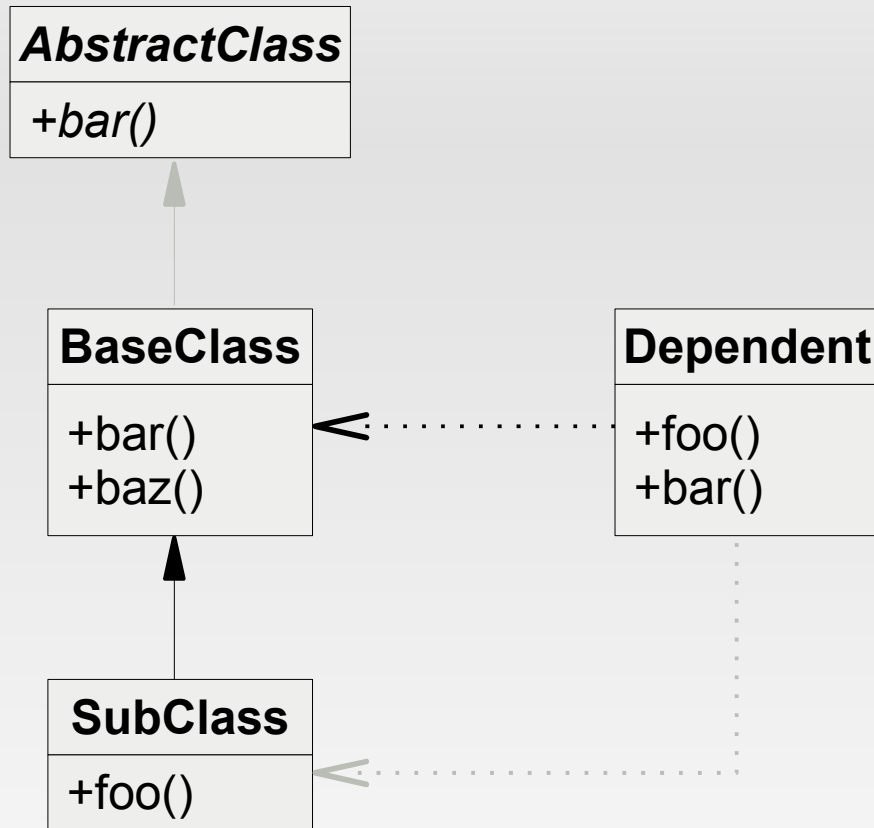
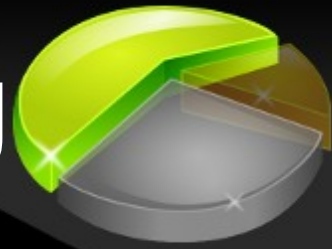
- *AbstractClass*
 - $C_e = 0; C_a = 1$
- **BaseClass**
 - $C_e = ; C_a =$
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 - $C_e = ; C_a =$
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 - $C_e = ; C_a =$

• Afferent- & Efferent-Coupling



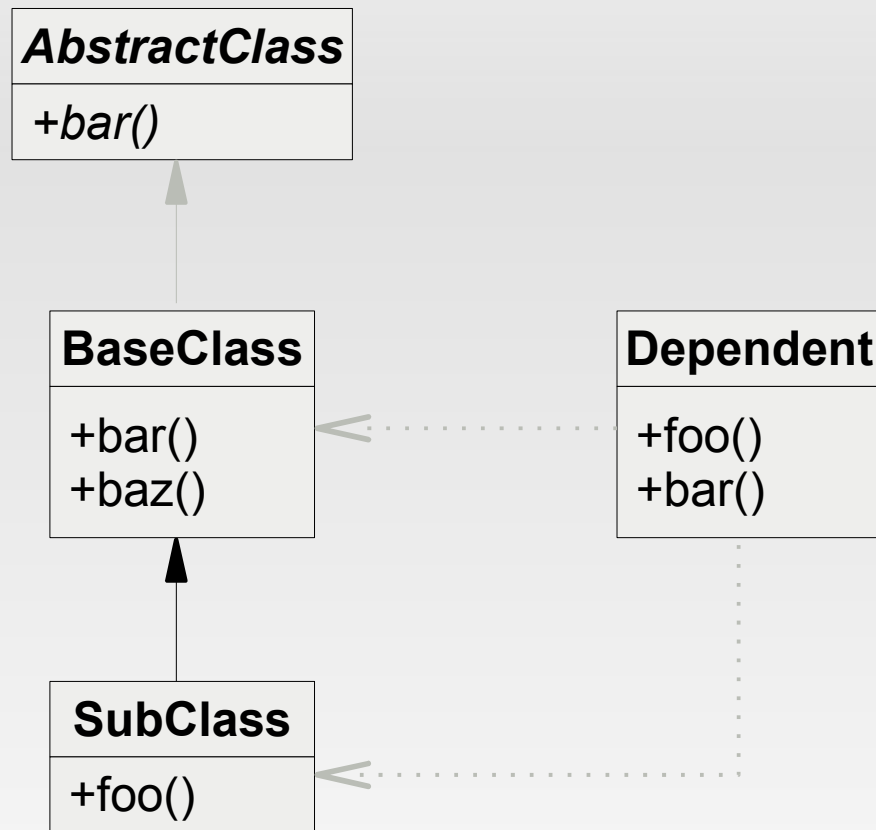
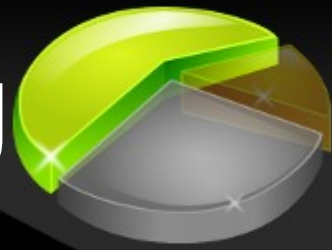
- *AbstractClass*
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- **BaseClass**
 - `Ce = 1; Ca =`
- **SubClass**
 - `Ce = ; Ca =`
- **Dependent**
 - `Ce = ; Ca =`

• Afferent- & Efferent-Coupling



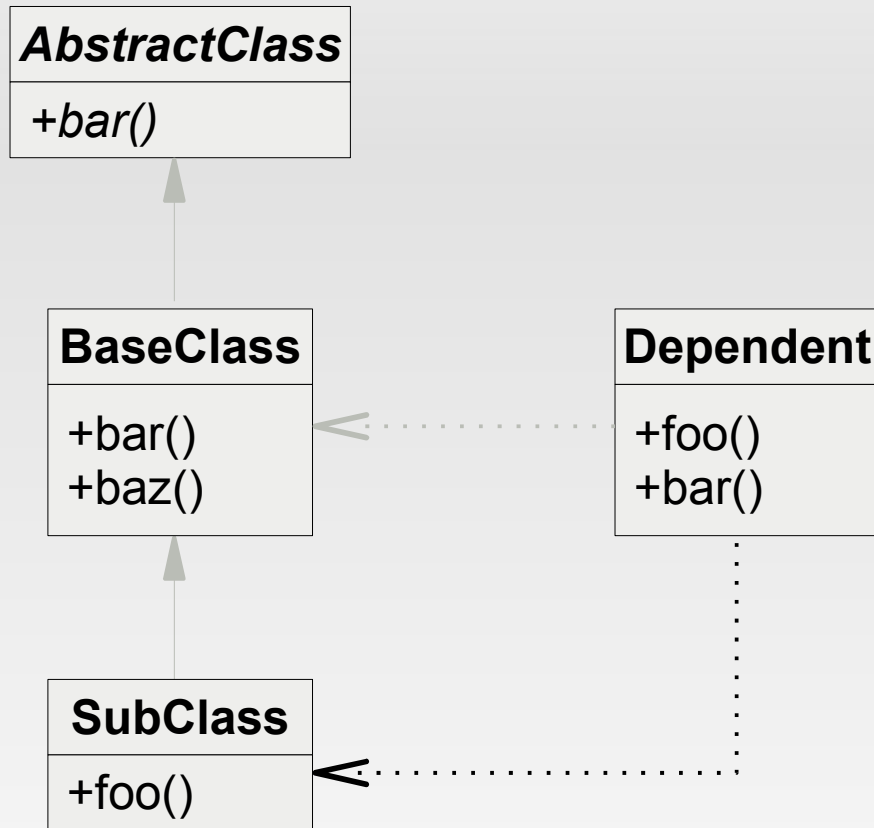
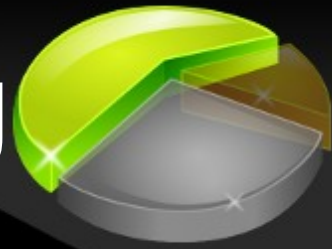
- *AbstractClass*
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- **BaseClass**
 - $C_e = 1; C_a = 2$
- **SubClass**
 - $C_e = ; C_a =$
- **Dependent**
 - $C_e = ; C_a =$

• Afferent- & Efferent-Coupling



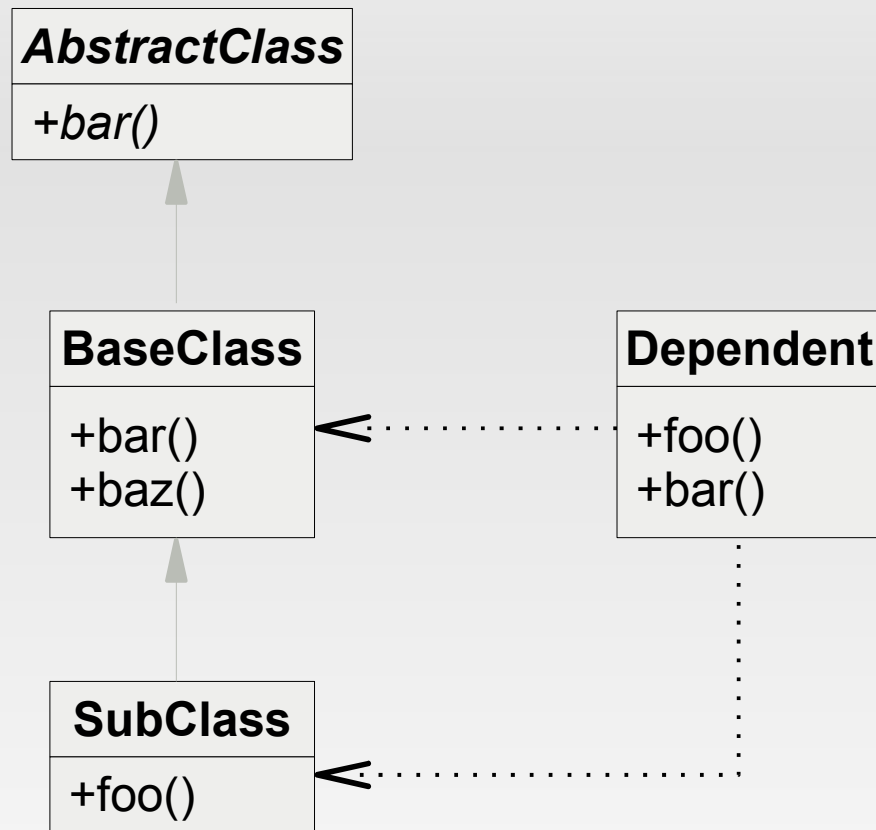
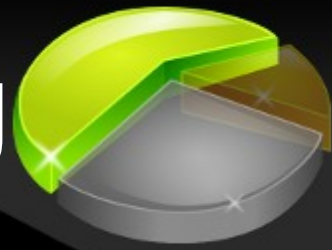
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• Afferent- & Efferent-Coupling



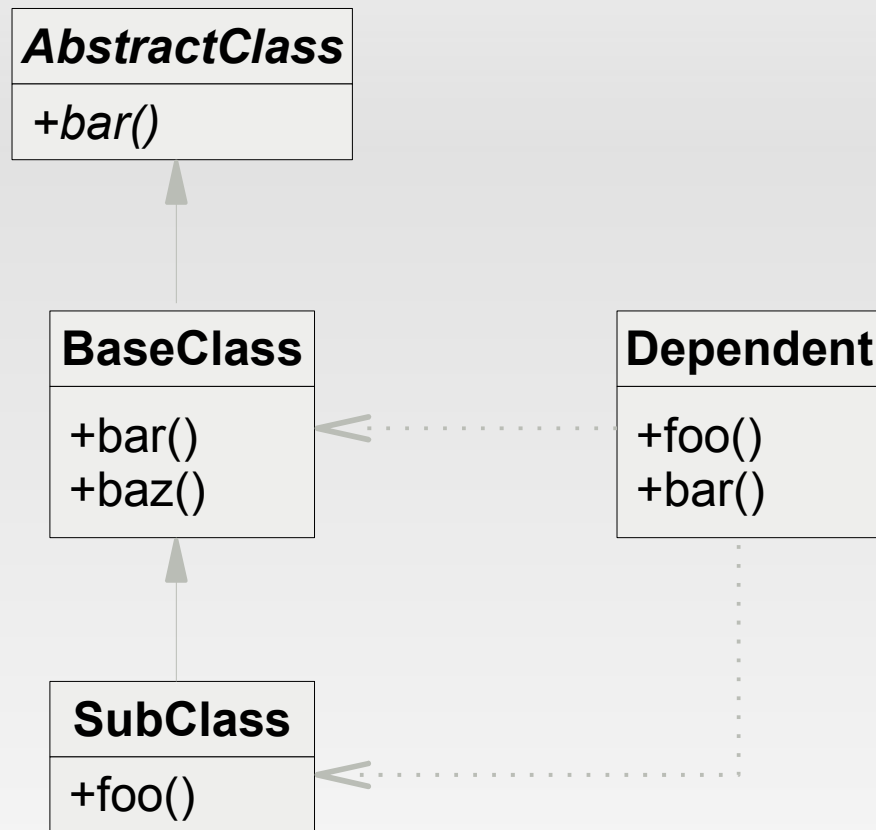
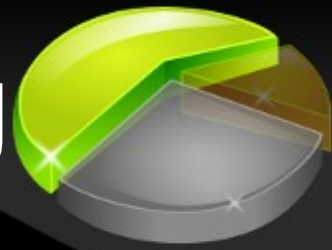
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• Afferent- & Efferent-Coupling



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 - $C_e = 1; C_a = 1$
- **Dependent**
 - $C_e = 2; C_a =$

• Afferent- & Efferent-Coupling



- *AbstractClass*
 - $C_e = 0; C_a = 1$
- **BaseClass**
 - $C_e = 1; C_a = 2$
- **SubClass**
 - $C_e = 1; C_a = 1$
- **Dependent**
 - $C_e = 2; C_a = 0$

Abstraction, Instability&Distance



- Modell für eine ausgewogene Architektur
 - Basiert auf Ce, Ca, abstrakten(AC) und konkreten(CC) Softwareartefakten
 - Abstraction
 - $A = AC / (AC + CC)$
 - Instability
 - $I = Ce / (Ce + Ca)$
 - Distance
 - $D = |A + I| - 1$

Beispiel



■ ■ ■

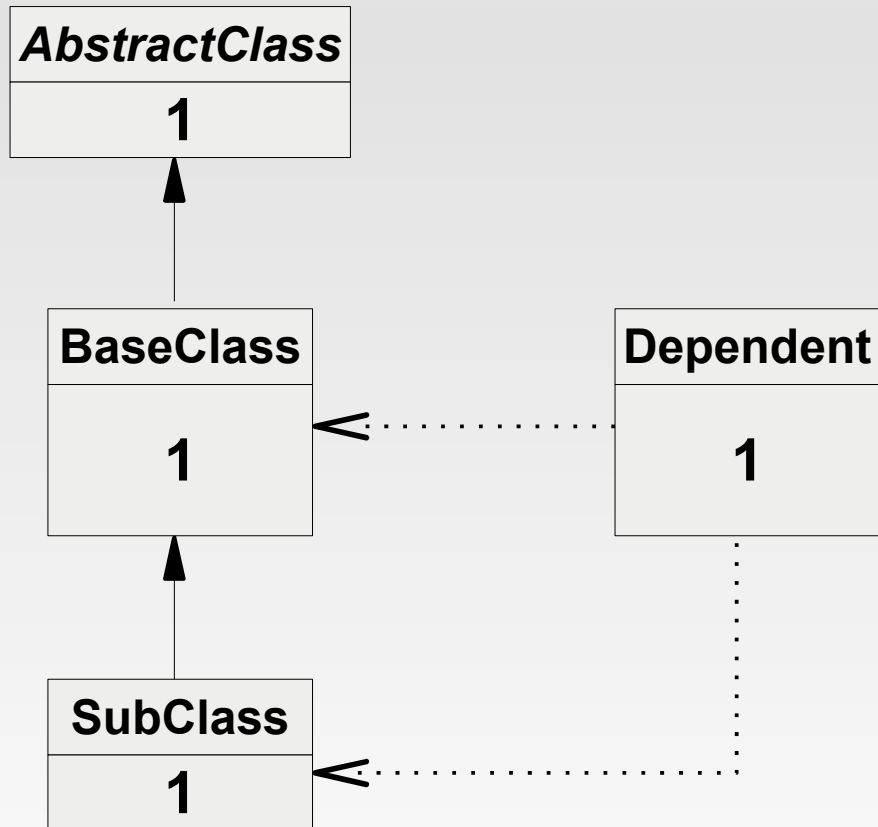
Agenda



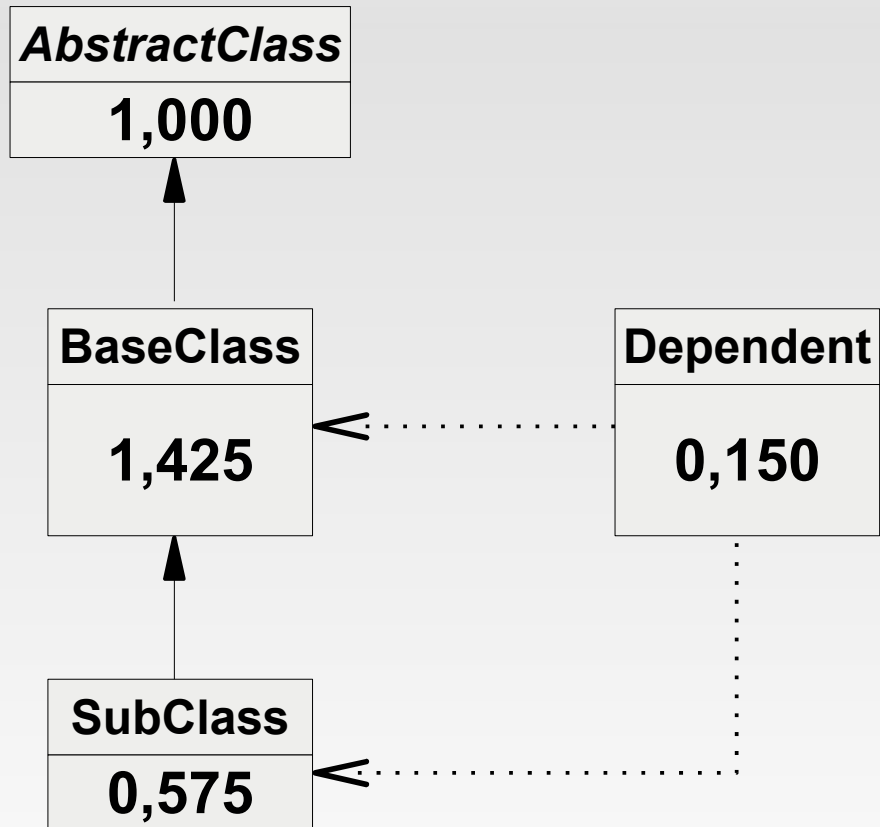
- Umfang
- Komplexität
- Klassische OO-Metriken
- Kopplung, Abstraktion & Instabilität
- **CodeRank**



- Basiert auf dem Google PageRank
- Software wird auf einen Graphen abgebildet
 - Knoten(π) je Softwareartefakt
 - Pakete, Klassen, Methoden
 - Kanten(ρ) für jede Beziehung
 - Vererbung, Aufrufe, Parameter, Exceptions
- Für den CodeRank gilt:
 - $CR(\pi_i) = \sum_r ((1 - d) + d \sum_r (CR(\pi_r) / \rho_r))$



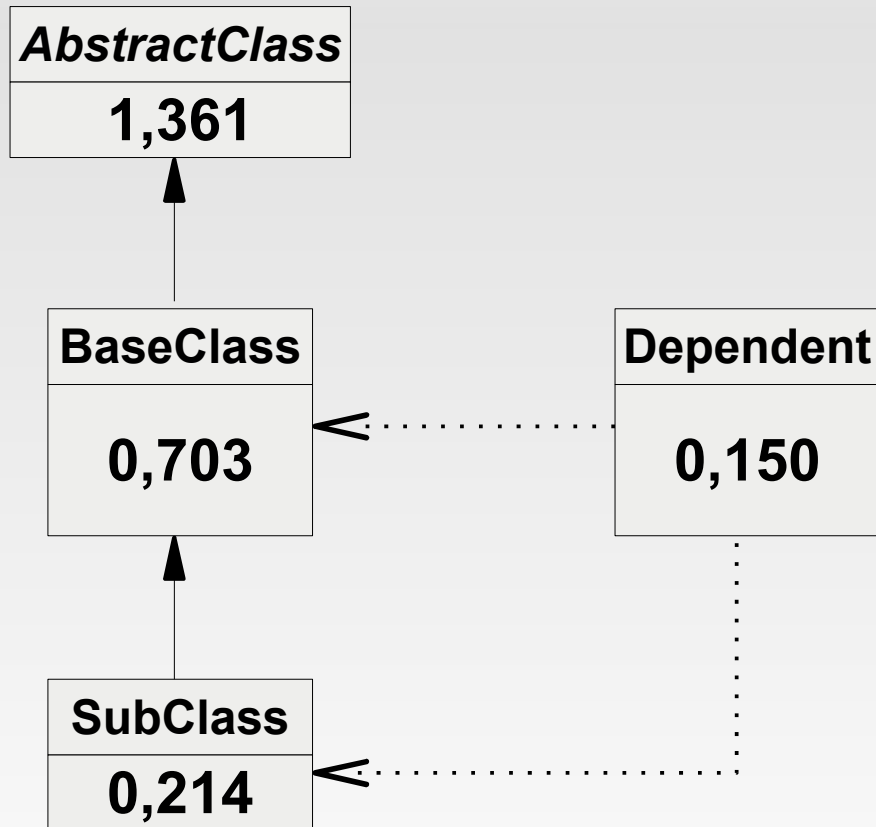
0



1

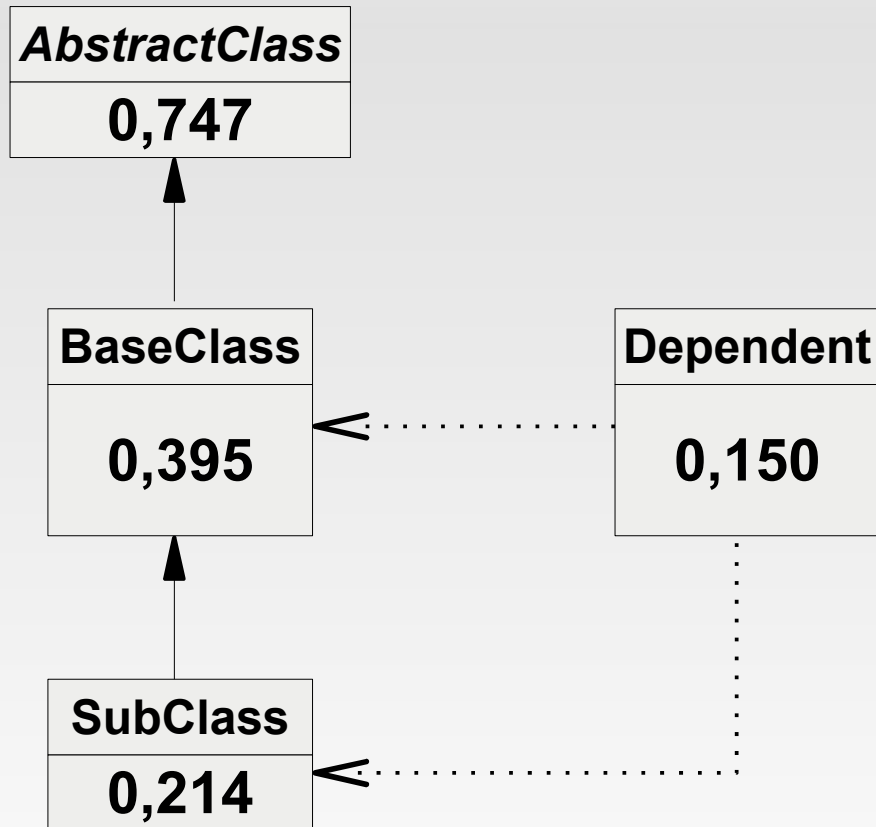


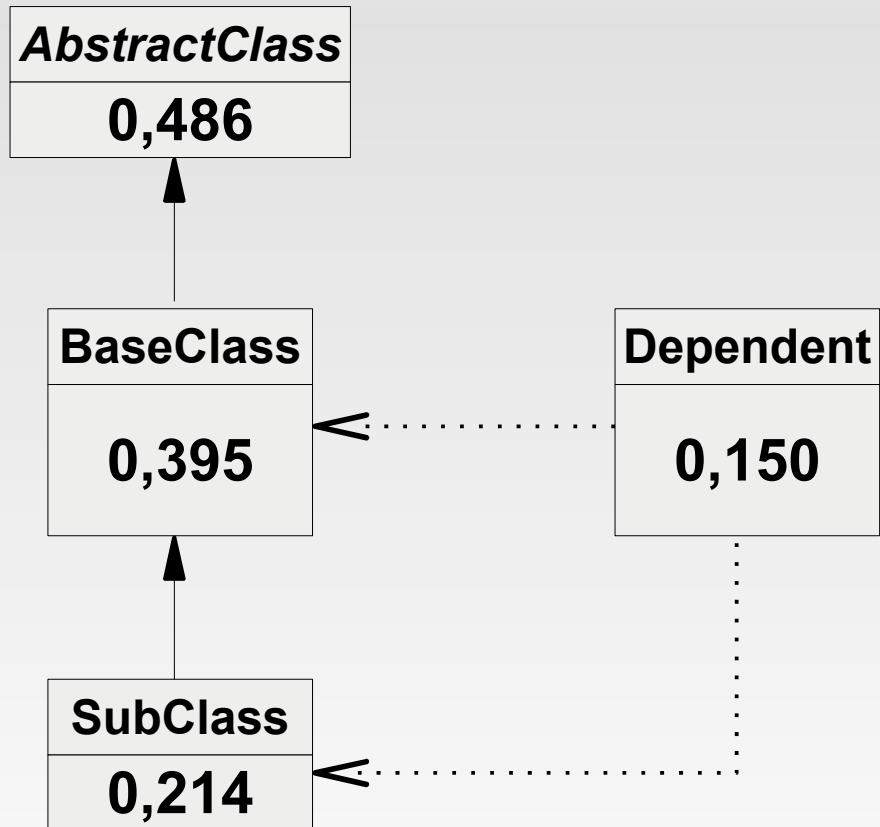
2



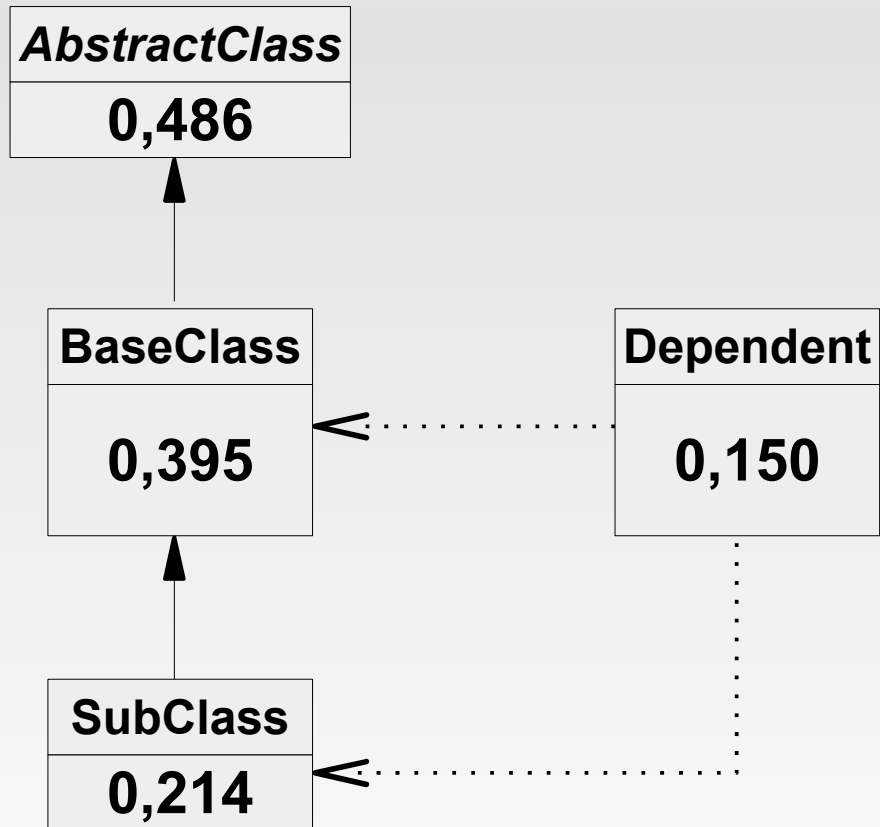


3





4



5



- Mit dem CodeRank können auch indirekte Abhängigkeiten bewertet werden.
- Logik mit Einfluss auf das gesamte System kann schnell gefunden werden
- Äquivalent der Reverse CodeRank
 - Kann mit dem selben Algorithmus berechnet werden
 - Gibt Aufschluss über stark abhängige Komponenten

Metriken sind ...



- ... keine Magie, sondern einfache Maßzahlen
- ... nutzlos, ohne Grenz- oder Referenzwerte
- ... skalierbar, wachsen mit der Projektgröße
- ... automatisierbar und reproduzierbar
- ... objektiv, da Software gestützt
- ... interpretierbar, abhängig vom Betrachter



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Contact:

- Manuel Pichler: <http://manuel-pichler.de> @manuelp
- Kore Nordmann: <http://kore-nordmann.de> @koredn